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Modern

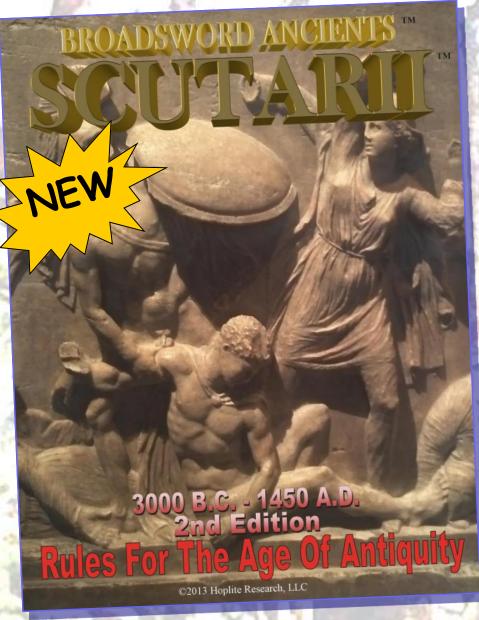
OPFOR: MODERN WARFARE SUPPLEMENT 1985-2020 for PANZER KORPS

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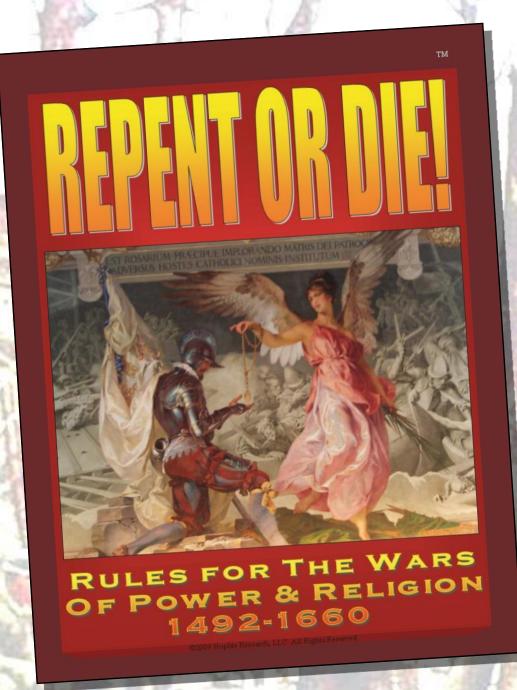




SCUTARII is a complete Miniatures System for the Age of Antiquity. Covering the period from 3000 B.C. to 1450 A.D., SCUTARII brings to gamers a fast paced system with all the detail designed to resolve large scale battles within 3 to 4 hours.

- Covers all the major and minor weapons and tactics
- 2nd Edition includes new scenarios
- Can use any basing and Scale from popular rule sets
- Designed for Scenario and Tournament Play
- Complete Point system & various optional rules
- Popular Army Lists included
- Four Complete Scenarios included: MARATHON, ASCULUM, CALLINICUM & BIBRACTE
- Conversion tools for using popular Army lists





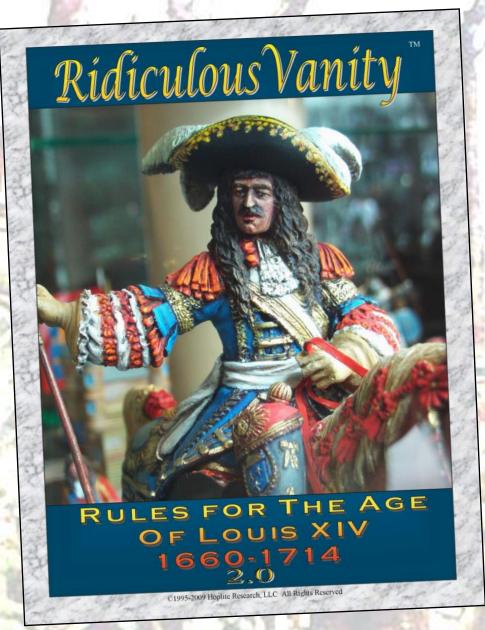
Repent Or Die! Wars of Power & Religion 1492-1660

Renaissance miniatures system covering the various wars and forces between 1492 and 1660.

- Can use any scale
- Rebasing not required
- Battles resolved within 3 to 4 hours
- Covers the 30 years war, Wars of Religion,
 Spanish Conquest, and English Civil War.
- Includes 6 complete scenarios
- REPENTORDIE yahoogroup

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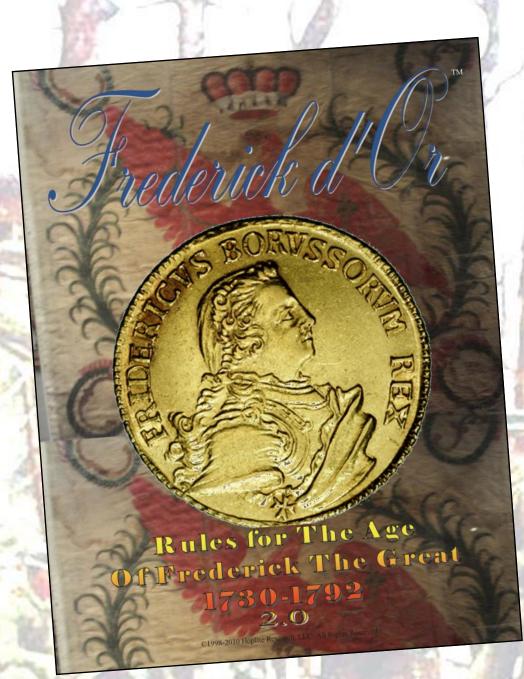


RIDICULOUS VANITY: Wars for The Age Of Louis XIV 1660 to 1714

Complete tactical rules for recreating the various wars and campaigns for Europe.

- Army lists for all major and most minor powers.
- Play a 30,000 man battle in 3 to 4 hours
- For use with any scale
- Includes scenario building rules
- Includes sample Blenheim Scenario
- All major powers army lists included.
- Can use any scale
- Designed for fast play and historical accuracy
- Visit RIDICULOUS_VANITY yahoogroup for details



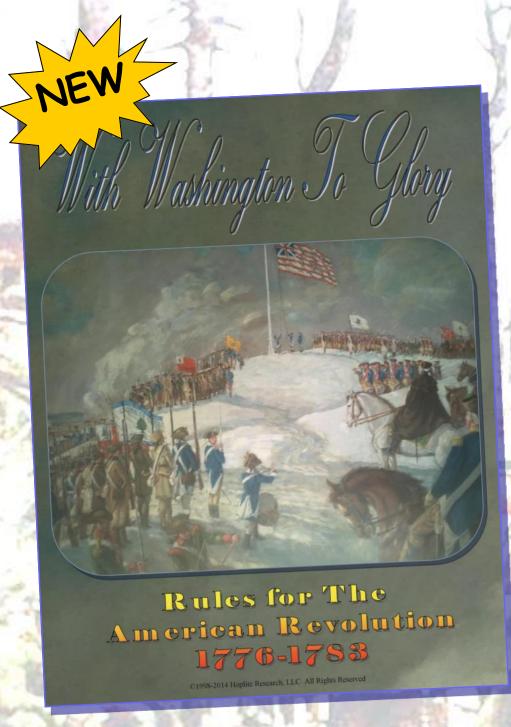


FREDERICK d'OR: Wars for The Age Of Frederick The Great 1720 to 1792

Complete tactical rules for recreating the various wars and campaigns for Europe and the New World

- Army lists for all major and most minor powers.
- Play a 30,000 man battle in 3 to 4 hours
- For use with any scale
- Includes scenario building rules
- Includes rated leaders
- All Major power army lists included
- Visit 18_century Yahoogroup for details

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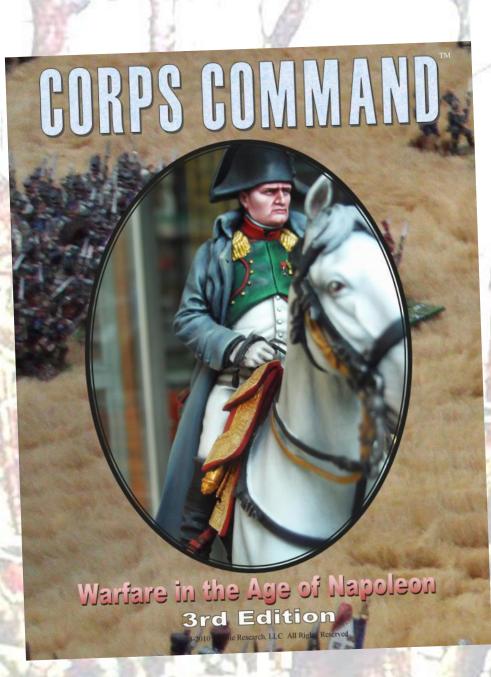


With Washington To Glory: Rules for the American Revolution 1776-1783

Complete Tactical system for wargaming the American Revolution.
Covers the period from 1775 thru
1784 at the brigade level. Some of the features include:

- Allows for a 20,000 man game to be completed in 3
 4 hours
- Can be used with any scale and no rebasing needed
- Features HRG's Terrain Generation system
- Follows historical organization and unit capabilities
- Includes Battle of Newtown Scenario
- Rated Leaders
- Point system
- For use with any scale
- Visit 18_century Yahoogroup for details

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Corps Command 3.0

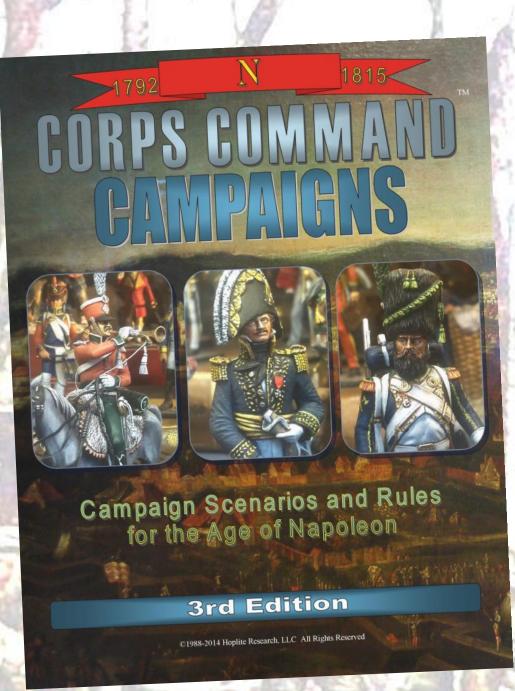
Complete miniatures system for the Napoleonic wars from 1792 to 1815. Covers all major and minor armies of the period, dozens of rated leaders, and more!

25th Anniversary Edition

Command battalions, Regiments and Corps for use with any scale and resolve battles within 3 to 4 hours.

- Visit CORPSCOMMAND yahoogroup
- Playtested for 20 years
- Covers all continents and theaters of war
- Includes dozens of rated leaders
- Covers the Ottoman Armies with respect and not an afterthought
- Full support on yahoogroup with free scenarios

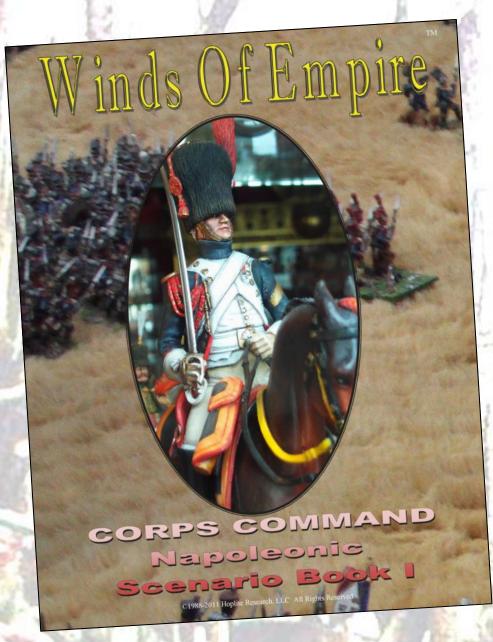




CORPS COMMAND: CAMPAIGNS

Complete miniatures campaign system for 7 players and various campaigns including the 1792, 1796, 1805, 1809.

- Can be used with any Napoleonics Tactical rules set or as a compliment to Corps Command 3.0.
- Covers political combinations, colonies and a complete fast play naval system
- Designed for the miniatures player
- Complete Game Map of World on yahoogroups site



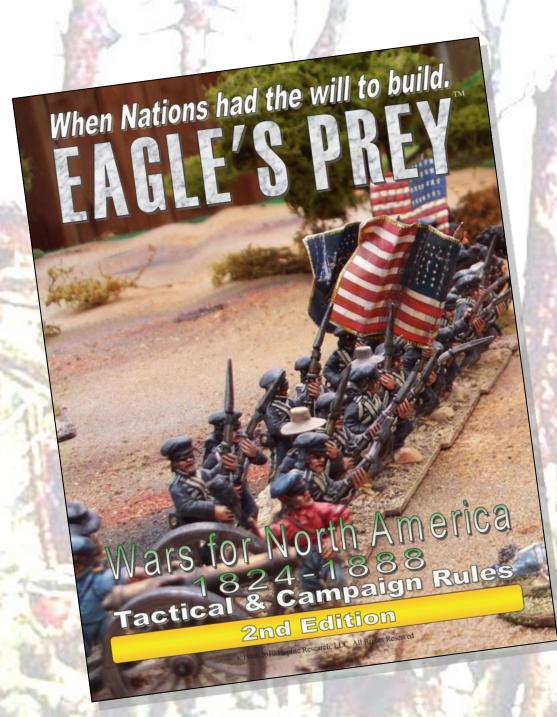
WINDS OF EMPIRE

Corps Command Napoleonic Scenario Book Vol. 1

- Can be used with most Napoleonics Divisional rule sets
- Includes a Mini-campaign and 5
 Scenarios
- Designed for the miniatures player
- Scenarios included are Medina Rio Seco, Novi, Valls, Saumur, Wagram Campaign, and Valutina Gora
- Can be used with most miniature scales.

MSRP \$24.95

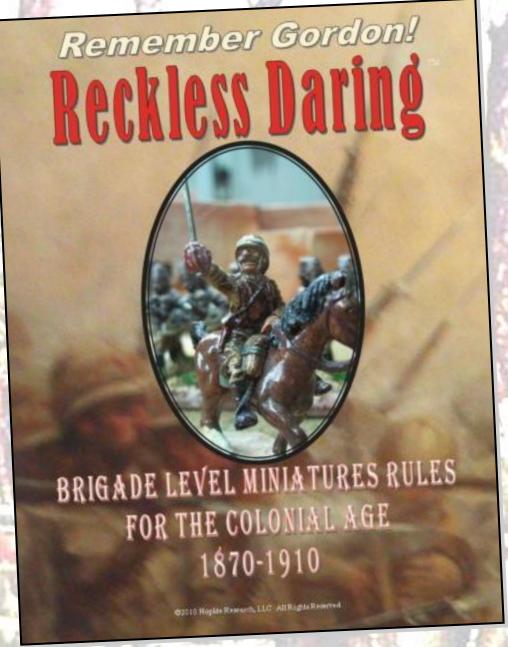




Eagle's Prey: Wars for North America 1824 to 1888

Complete tactical and campaign rules for recreating the various wars and campaigns for North America.

- Dozens of rated leaders, army lists for all major and most minor powers.
- Play as England, Spain, France, US, Russia or Mexico in one of the largest land grabs in history!
- Form States, minors, conquer savage natives, build forts and cities!
- Includes a complete political simulator, political combinations, and global events tables
- 6 complete Tactical Scenarios and two Campaign Scenarios
- Coves the American Civil War, Mexican-American War, Seminole Wars, French Adventure, and Native wars.
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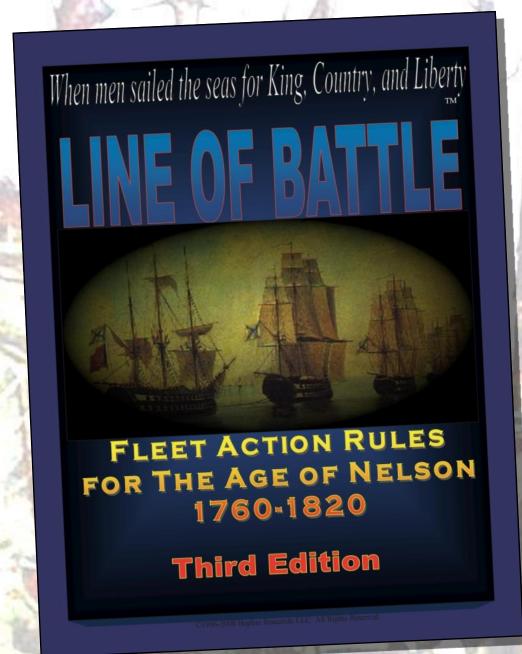


RECKLESS DARING Brigade Level Colonial Miniatures Rules and Guide 1870 to 1910

Complete tactical Rules and Guide for recreating various Colonial wars.

- Dozens of rated leaders, army lists for all major and most minor powers.
- Covers the Zulu Wars, Sudan Wars, Saharan Wars, Indian Mutiny, Boer War, Afghan War, Dahomi War, Italian and German Colonial Wars!
- Complete Battle of Omdurman Scenario
- Army lists and army building guides for natives and Europeans.
- Visit EAGLESPREY yahoogroup for details
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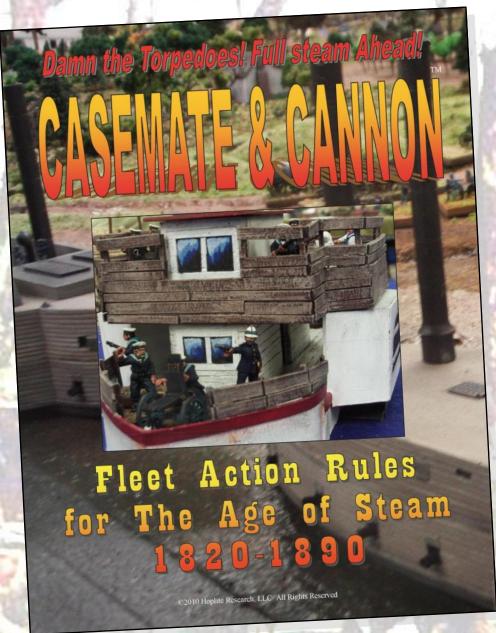




Line Of Battle: Fleet Naval rules for the Age of Nelson 1760 to 1820

Allows players to recreate large fleet actions within 3 to 4 hours.

- Covers all major and minor powers of the period with various rules to cover fire ships, transports, blockades and much more.
- Transports, Gun Boats, Blockades, Fire Ships and Shore batteries
- Complete ship and leader lists for major and most minor nations
- Early steam and terrain creation rules
- Visit LINEOF BATTLE_ADMIRALTY yahoogroup for details



CASEMATE & CANNON: Fleet Naval Rules for The Age Of Steam 1820 to 1900

Complete Naval rules for recreating the various wars and campaigns for North America and the High seas

- Army lists for all major and most minor powers
- Play a 20 ship battle in 3 to 4 hours
- For use with any scale
- Includes scenario building rules
- Includes rated leaders
- Complete Scenarios
- Point System
- Includes long out of print Narrative on Naval Warfare in the American Civil War
- Includes the Battles of Memphis and Lissa
- Visit EAGLESPREY yahoogroup for details





DAMN THE TORPEDOES!
Fleet Naval Scenario Book I

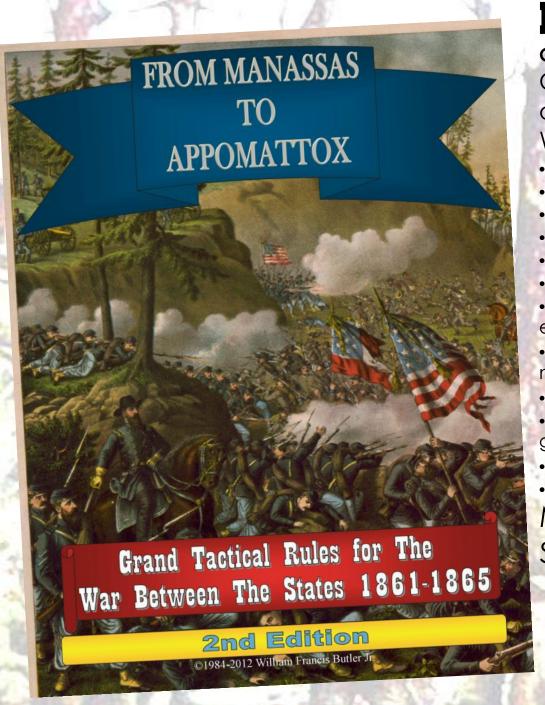
1850-1890

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CASEMATE & CANNON: Damn The Torpedoes!

Naval scenarios for recreating the various wars and campaigns for High seas

- For use with any scale
- Includes rated leaders
- Complete Scenarios
- Point System
- Includes long out of print Narrative on Naval Warfare in the American Civil War
- Visit EAGLESPREY yahoogroup for details



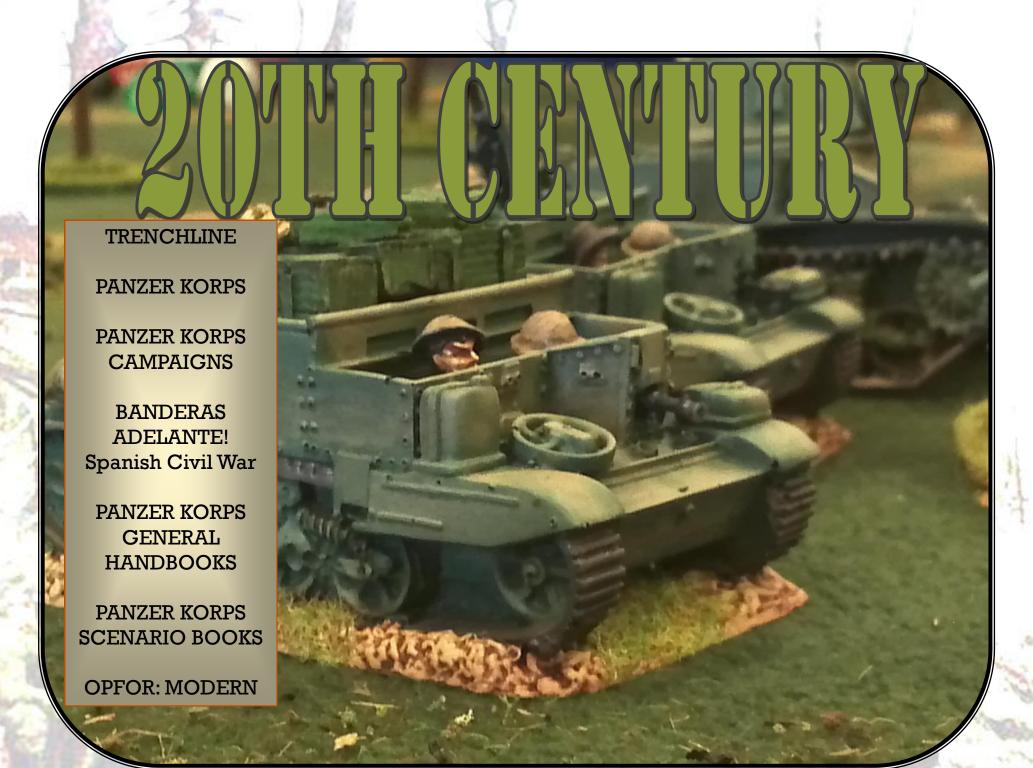
FROM MANASSAS TO APPOMATTOX:

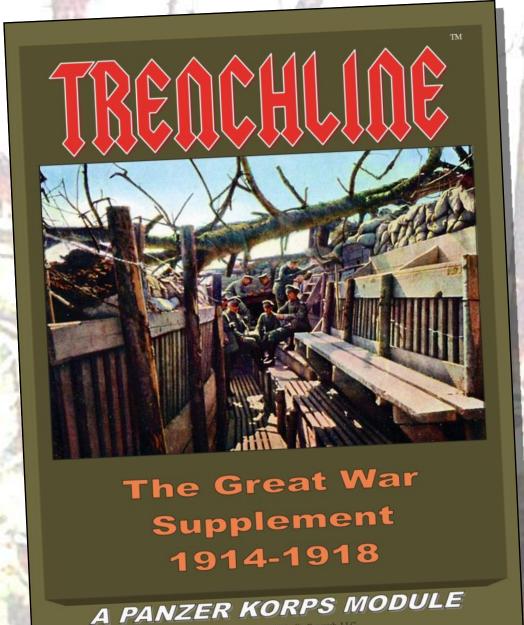
Grand Tactical Rules for the America Civil War Complete rules for recreating the various battles and campaigns in the Civil War!

- Army lists for all major and most minor powers.
- Play large multi-divisional battles in 3 to 4 hours
- Includes scenario building rules
- Includes rated leaders
- Use any scale and no rebasing needed
- Historical organization and unit capabilities
- Army Builder allows for setting up hypothetical engagements
- Move Brigades & Divisions as your combat formations
- Fast playing mechanisms keep the action fluid
- A variety of Optional Rules to add detail to your games
- Point System
- Visit FMTA yahoogroup for details

MSRP \$19.95







TRENCHLINE

The Great War Supplement 1914-1918

- Covers all land forces during WWI.
- Complete equipment and Air services lists
- Leaders, formations and innovative command and control system presented in Divisional format!
- Can be used with any scale
- All major and minor power army lists included
- Visit TRENCHLINE yahoogroup for details

Requires players to have a copy of PAN-ZER KORPS to play

Not a Stand alone game





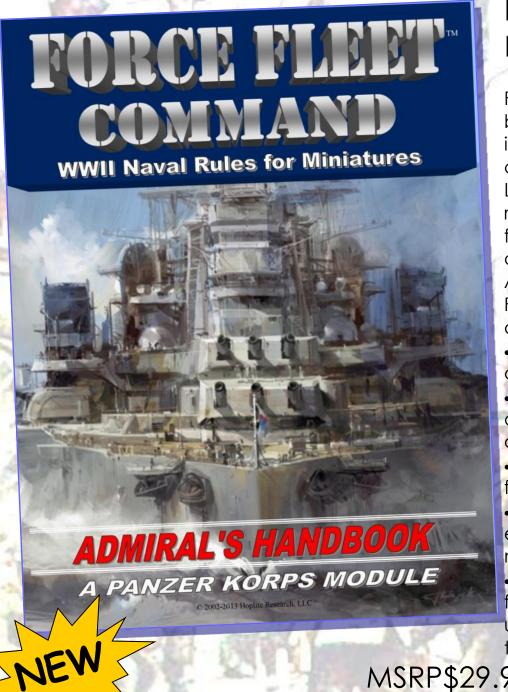
OPFOR: 1985-2020

Modern War Supplement for PANZER KORPS

- Covers Airborne, Artillery, Armored formations & more!
- Aides in understanding the rapidly changing organizations and strategies
- Comprehensive Vehicle, Weapon system and Aircraft lists
- Includes the use of Strategic assets such as SAT, Drones, TAC. Nukes, and more!
- 2 Complete Scenarios included to get you into the action!
- Simulates the command paradigm at the Divisional Level
- Air support and Special Ops included!
- Visit PANZERKORP yahoogroup for details

Requires players to have a copy of PANZER KORPS to play.





FORCE FLEET COMMAND NAVAL Supplement for WWII

FORCE FLEET COMMAND is the Admiral's Handbook for PANZER KORPS. As a part of the growing PANZER KORPS system, it allows players to incorporate Naval assets and strategy into their Land PANZER KORPS games or when used separately, players can recreate large scale WWII fleet actions all over the world. Covering all the aspects of Naval Warfare including Torpedoes, Aircraft, Submarines, and Battleships and more., FORCE FLEET COMMAND will let you get into the action and get a resolution quickly.

- Includes most major aircraft and ships from around the world
- Navies featured are Germany, United Kingdom, USA, Soviet Union, Australia, France, Spain and many others
- Features the popular PANZER KORPS system for ease of play
- Allows for Damage control parties, Decorat-

ed Captains, and much much more!

Fast Play rules system for resolving Naval Battles using any scale from 1/72 to 1/6000



PANZER KORPS



Divisional Warfare Miniatures System 1936-1945

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PANZER KORPS

CORE SYSTEM—World War II Divisional Command 1935 to 1945

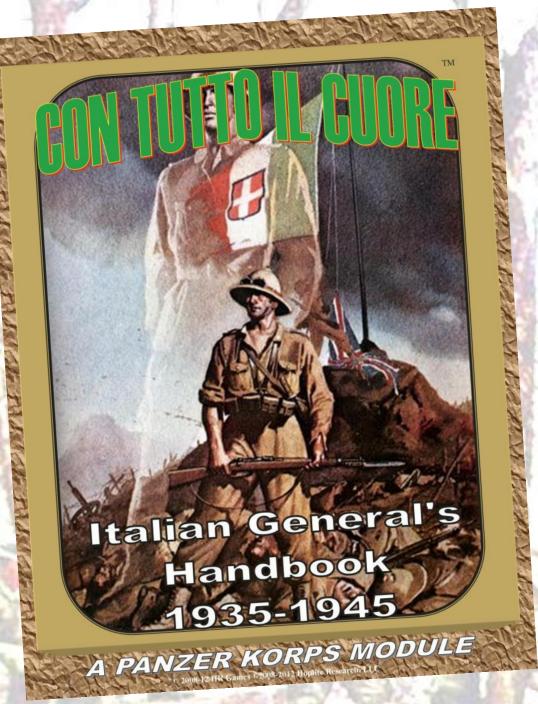
Complete Full Color Rules system that allows players to recreate large scale battles in miniatures. Covers all powers and theaters with support for Air and Naval operations.

This is THE DIVISIONAL LEVEL WWII COM-MAND Rules system!

Compatible with all scales!
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PANZERKORPS.COM





Con Tutto II Cuore:

Italian General's Handbook 1935 to 1945 for PANZER KORPS.

Can be used with any WWII rules system.

- Covers all Italian land forces during the Ethiopian Campaign & WWII.
- Includes RSI, and Black Shirt formations
- Complete equipment and Air Forces lists
- Covers Spanish Civil War, Ethiopian War, Invasion of Yugoslavia, Invasion of Russia, the North African Campaign, and the Italian Campaign
- Can be used with any WWII rules set.





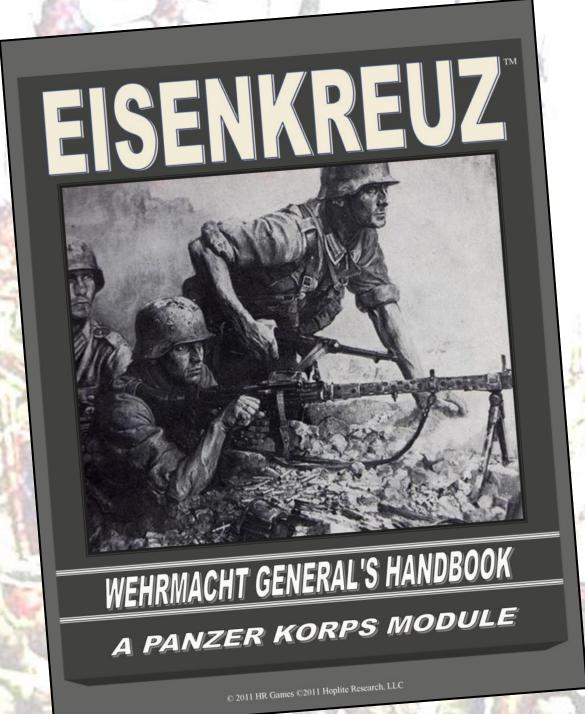
THE STORM TURNS WEST:

BLITZKRIEG! 1940 Allied General's Handbook 1939 to 1940 for PANZER KORPS.

Can be used with any WWII rules system.

- Covers the minor countries of Belgium, Holland, Luxembourg, Norway and Denmark.
- Includes all vehicles and aircraft
- Complete equipment and Air Forces lists
- Can be used with any WWII rules set.





EISENKREUZ:

Wehrmacht General's Handbook 1939 to 1945 for PANZER KORPS.

Can be used with any WWII rules system.

- Covers all aspects of the Heer for Panzer Korps Over 400 Pages!!!
- Includes all vehicles and special weapons
- Complete equipment and TO&E
- Covers all theatres and Organizations
- Includes Tactical strategies
- Covers specialist formations
- Includes all Divisions, Luftwaffe Land Forces, Special Workers and Armor formations and Brigades
- Visit PANZERKORPHQ yahoogroup for details

MSRP\$39.95



BANDERAS" ADELANTES



SPANISH CIVIL WAR HANDBOOK

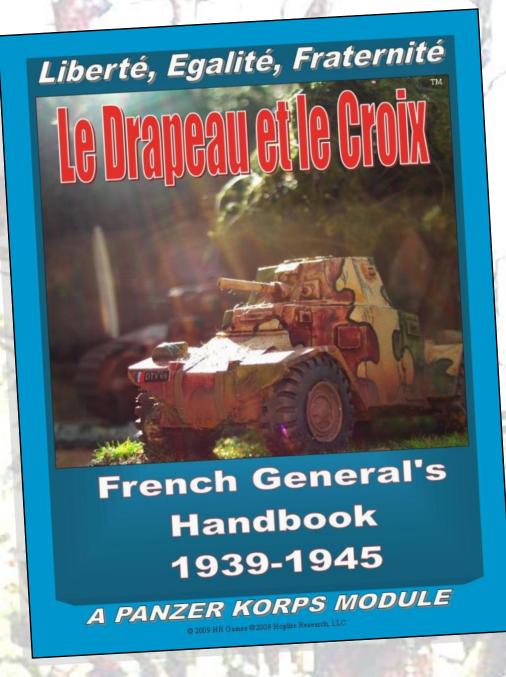
A PANZER KORPS MODULE

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BANDERAS ADELANTE! Spanish Civil War General's Handbook

- Includes 7 Complete Scenarios
- Can be used with most WWII divisional level rules
- Covers all of the various factions of the war in detail
- Listings for weapons, tactics and leadership
- Ideology review and extensive background analysis
- Visit www.panzerkorps.com for details
- The complete resource for gamers!





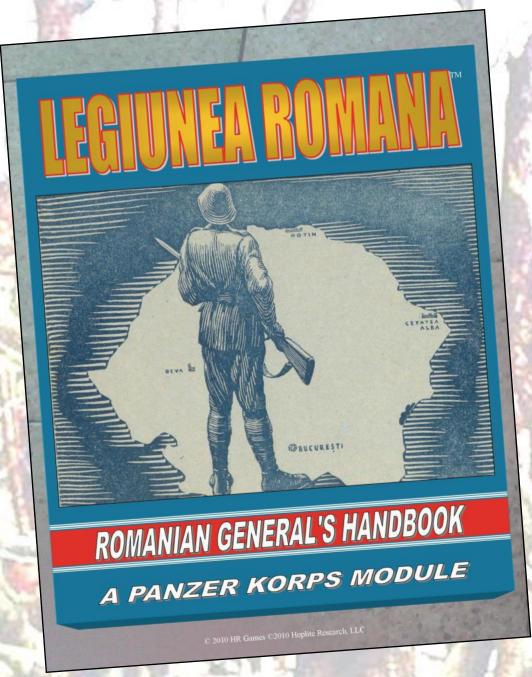
Le Drapeaux et la Croix:

French General's Handbook 1939 to 1945 for PANZER KORPS.

Can be used with any similar scale rules system. Features all of the land forces for France and Vichy France in World War II in all theatres.

- Covers Foreign Legion, Airforces, Army, Naval infantry, and Fortress units
- Includes complete colonial force listings and equipment for all French forces
- Complete leader ratings and Orders of Battle for the French.
- Comprehensive breakdown of the French and Vichy French army





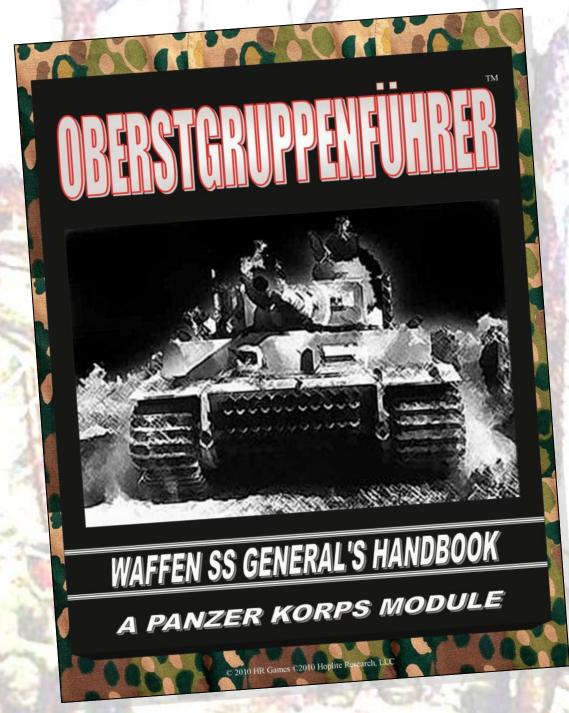
LEGIUNEA ROMANA:

Romanian General's Handbook 1939 to 1945 for PANZER KORPS.

Can be used with any WWII rules system.

- Covers all aspects of the Romanian Army.
- Includes all vehicles and aircraft
- Complete equipment and OOB
- Can be used with any WWII rules set.
- Covers all theatres and leaders
- Includes Soviet period formations
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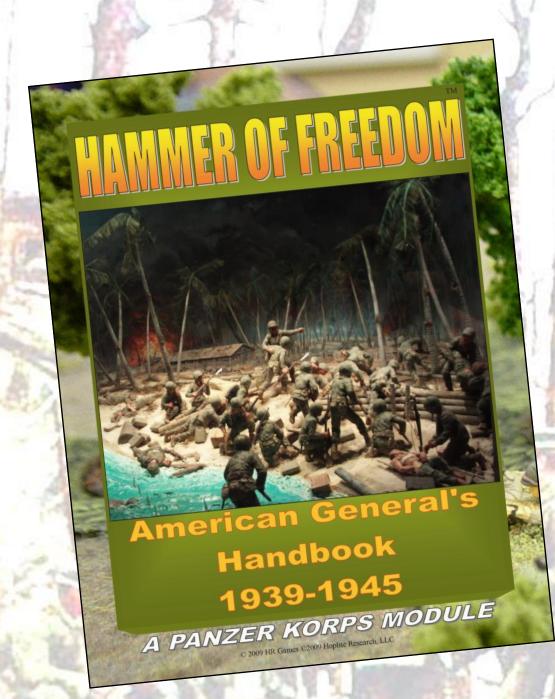
Waffen SS General's Handbook 1939 to 1945 for PAN-ZER KORPS.

Can be used with any WWII rules system.

- Covers all aspects of the Waffen SS.
- Includes all vehicles and special weapons
- Complete equipment and TO&E
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- Covers all theatres and leaders
- Includes Tactical strategies
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- Includes all legions, and doctrine
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- Over 300 Pages!

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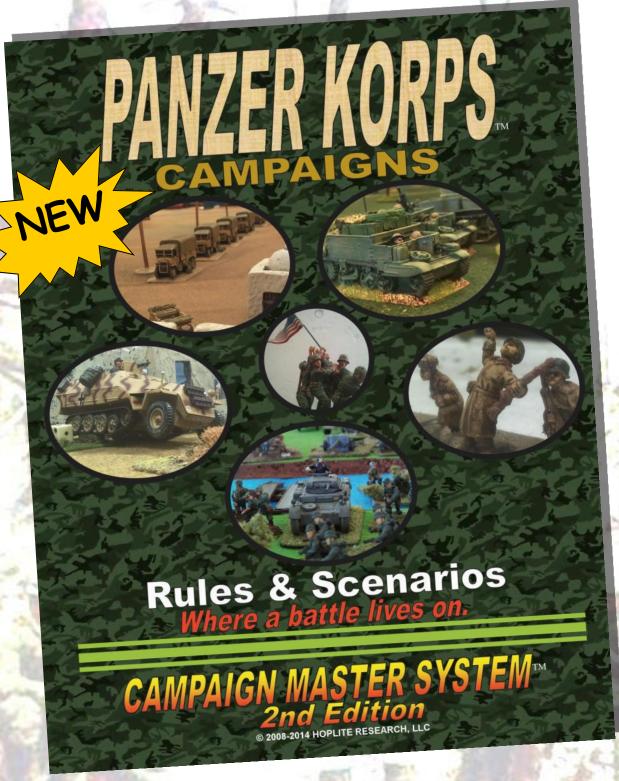
Hammer Of Freedom:

American General's Handbook 1939 to 1945 for PAN-ZER KORPS.

Can be used with any similar scale rules system. Features all of the land forces for the United States in World War II. Covers the ETO, MTO, and Pacific theaters at the Divisional level.

- Covers US Marines, Army, Navy land personnel, and Air forces
- Includes the Philippine Army
- Rated leaders and complete equipment charts and tables



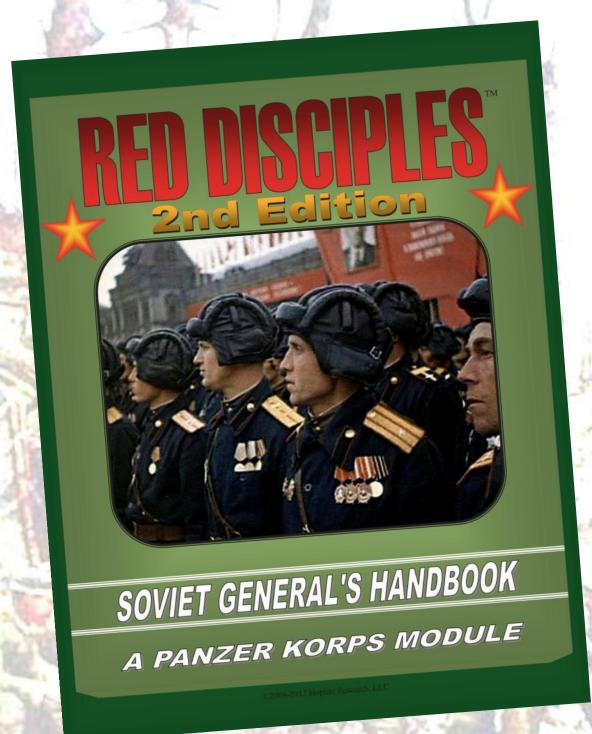


PANZER KORPS CAMPAIGNS

World War II campaign system designed for running campaigns for 1 to 10 players.

- Includes 20 campaign scenarios and can be used with any WWII tactical rules set.
- Includes Terrain generation system
- Complete Campaign management system included.
- Use with any scale



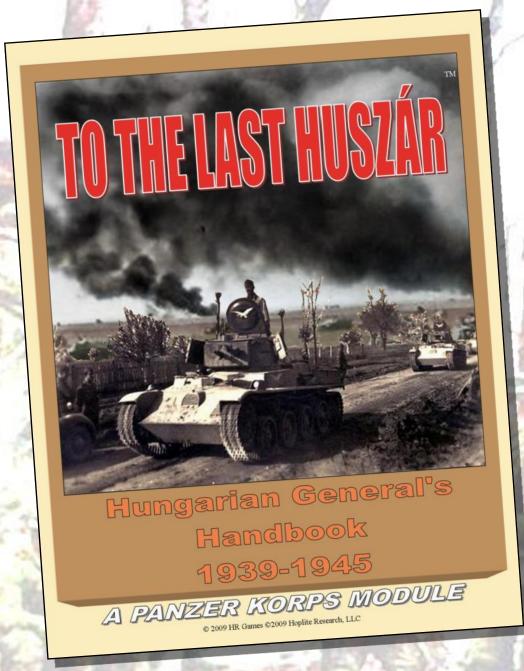


RED DISCIPLES:

2nd Edition Soviet General's Handbook 1939 to 1945 for PANZER KORPS.

Can be used with any WWII rules set. Covers all soviet land forces including paratroopers, naval brigades, and special forces.





To The Last Huszar:

Hungarian General's Handbook 1939 to 1945 for PAN-ZER KORPS.

Can be used with any WWII rules system.

- Covers all Hungarian land forces during WWII.
- Complete equipment and Air Forces lists
- Covers the Invasion of Russia, and the Balkan Campaigns
- Leaders, formations and historical Orders of Battle presented in Divisional format!





UDARNA LEGIJA:

Croatian & Slovakian General's Handbook 1939 to 1945 for PAN-ZER KORPS.

Can be used with any WWII rules system.

- Covers all Croatian and Slovakian land forces during WWII.
- Complete equipment and Air Forces lists
- Covers the Invasion of Russia, and the Balkan Campaigns
- Leaders, formations and historical Orders of Battle presented in Divisional format!





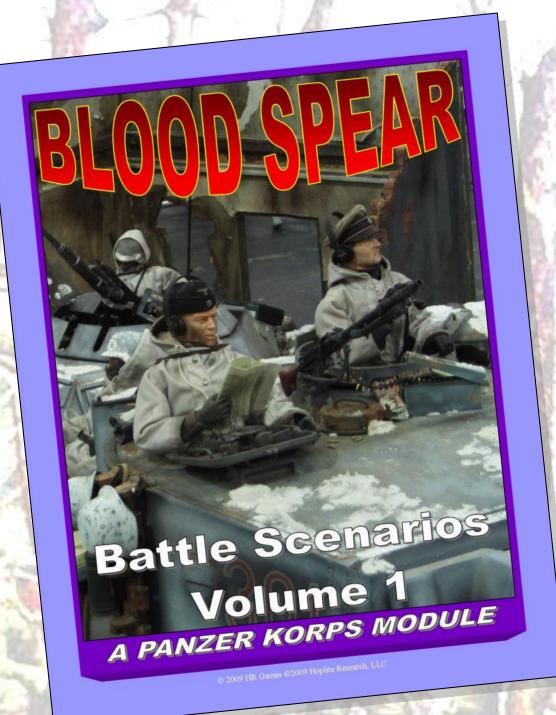
When Britain Feared None

British General's Handbook 1939 to 1945 for PANZER KORPS.

Can be used with any WWII rules system.

- Covers all aspects of the British Territorial, Dominion and Commonwealth Army.
- Includes all vehicles and special weapons
- Complete equipment and TO&E
- Covers all theatres and Organizations
- Includes Tactical strategies
- Covers specialist formations
- Includes scenarios
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BLOOD SPEARWWII BATTLE SCENARIOS For PANZER KORPS

- Includes 13 Complete Scenarios
- Can be used with any scale
- Can be used with most WWII divisional level rules

Some Scenarios included:

- Invasion of Crete
- Battle for Frankfurt
- Taman Peninsula
- Khalkin Gol





Desperate SoulsWWII BATTLE SCENARIOS For PANZER KORPS

- Includes 12 Complete Scenarios
- Can be used with any scale
- Can be used with most WWII divisional level rules
- 138 pages
- Visit PANZERKORPHQ yahoogroup for details

Some Scenarios included:

- Invasion of Malta
- Battle for Hong Kong
- Battle for the Zeta Line



FORSAKEN WARRIORS

Battle Scenarios
Volume III

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FORSAKEN WARRIORS

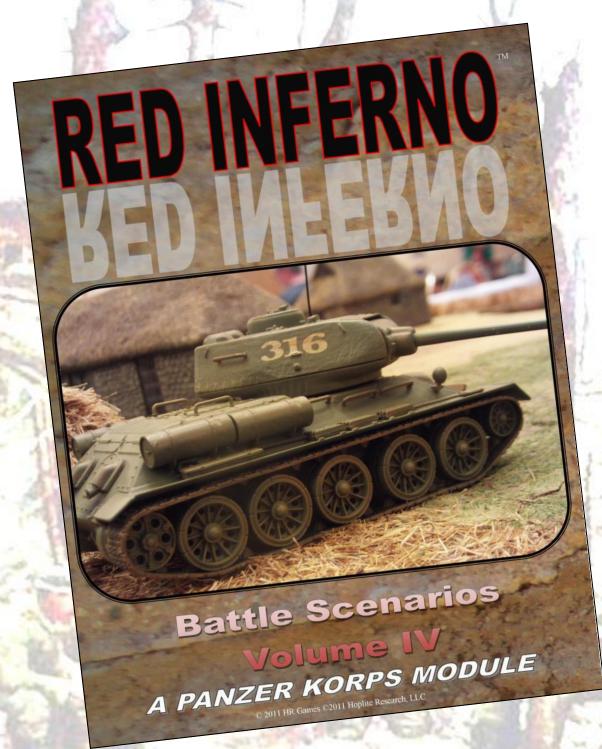
WWII BATTLE SCENARI-OS For PANZER KORPS Vol. III

- Includes 12 Complete Scenarios
- Can be used with any scale
- Can be used with most WWII divisional level rules
- Visit www.panzerkorps.com for details

Some Scenarios included:

- Invasion of Malta
- Battle for Hong Kong
- Battle for the Zeta Line
- Pelilieu 1944





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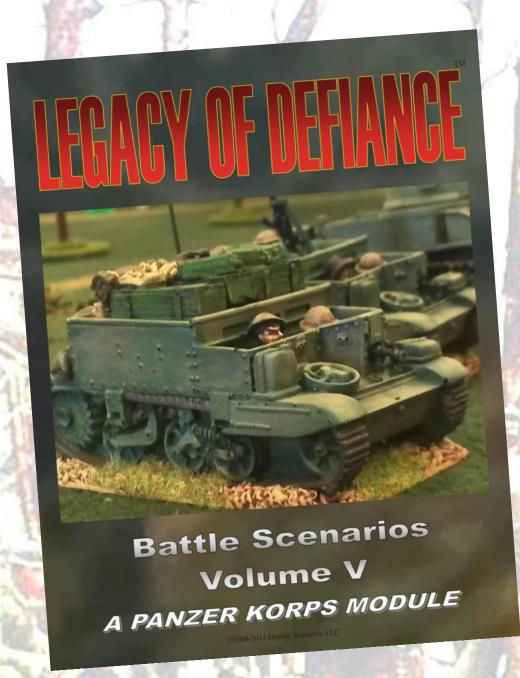
WWII BATTLE SCENARI-OS For PANZER KORPS Vol. IV

- Includes 10 Complete Scenarios
- Can be used with any scale
- Can be used with most WWII divisional level rules
- Visit www.panzerkorps.com for details

Some Scenarios included:

- Battle for The Moscow Road '41
- Battle for Nicolayev '43
- Battle of Lake Khasan '38
- Operation Scipio '43





LEGACY OF DEFIANCE WWII BATTLE SCENARIOS For PANZER KORPS Vol. V

- Includes 10 Complete Scenarios featuring British, Dominion & Commonwealth forces
- Can be used with any scale
- Can be used with most WWII divisional level rules
- Visit www.panzerkorps.com for details

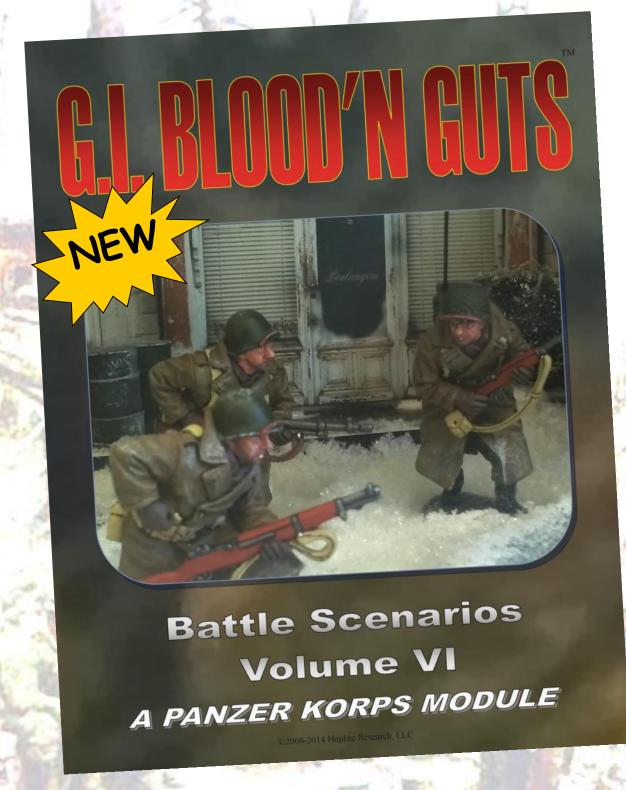
Some Scenarios included:

WESTERN FRONT—FLIGHT OF THE PEGASUS '44
NORTH AFRICA—OPERATION BREVITY '41
NORTH AFRICA—OPERATION SCIPIO '43
WESTERN FRONT—OPERATION CONSTELLATION
'44

FAR EAST—OPERATION CANNIBAL '43 NORTH AFRICA—ACTION AT TUG ARGAN PASS '40

FAR EAST—BATTLE FOR MEIKTELA '45 MSRP\$29.95





G.I. BLOOD'N GUTS WWII BATTLE SCENARIOS For PANZER KORPS Vol. VI

- Includes 11 Complete Scenarios featuring US forces
- Can be used with any scale
- Can be used with most WWII divisional level rules
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Some Scenarios included:
Battle for Bayon 1944
Battle for Vire 1944
Atlantic Wall Campaign 1944
Battle for Huertgen Forest 1944
Sidi Bou Zid '43
Pelelieu 1944
Kasserine Pass 1943
Counterstroke at Gela 1943





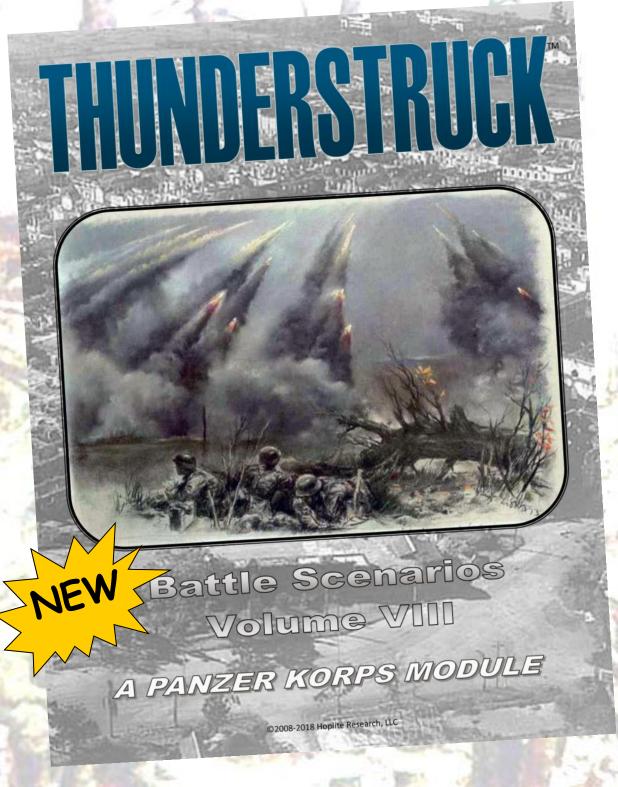
The Emperor's Finest WWII BATTLE SCENARIOS For PANZER KORPS Vol. VII

- Includes 17 Complete Scenarios featuring Japanese forces
- Can be used with any scale
- Can be used with most WWII divisional level rules
- Visit www.panzerkorps.com for details

Some Scenarios included:

FAR EAST—OPERATION CANNIBAL '43
FAR EAST—BATTLE FOR MEIKTELA '45
AUGUST STORM 1945
BATTLE FOR MANILA 1945
HENDERSON FIELD 1942
TAI'ER CHUANG 1938





THUNDERSTRUCK!

WWII BATTLE SCENARI-OS For PANZER KORPS Vol. VII

- Includes 12 Complete Scenarios featuring the Russian Front!
- Can be used with any scale
- Can be used with most WWII divisional level rules
- Visit www.panzerkorps.com for details

Some Scenarios included:

KURSK COUNTERSTROKE: OPERA-

TION KUTUZOV '43

ESCAPE THE BEAR TRAP: OPERA-

TION BAGRATION '44

BLACK WEDNESDAY: SPANISH

BLOOD SNOW '43

KURSK: PONYRI STATION '43

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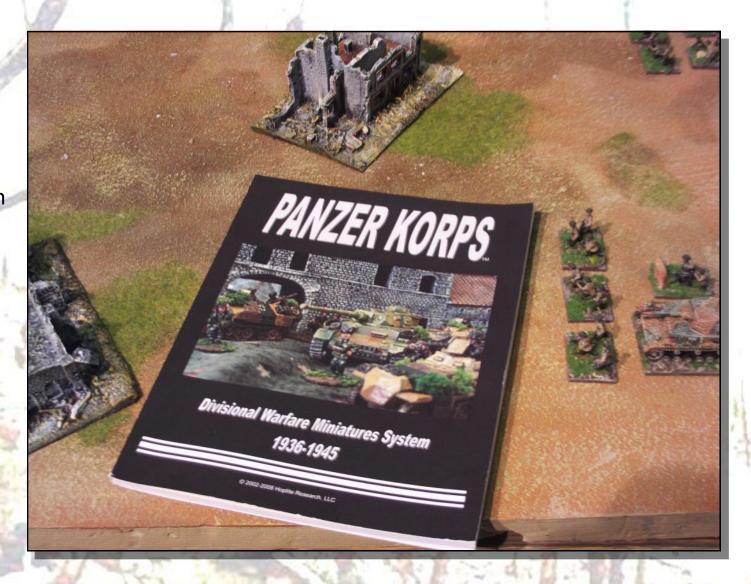


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